

# **CUSTALOGA HONOR PROGRAM**

## **Scout Requirements**

	<b><i>Voyageur</i></b> <b><i>YEAR 4</i></b>	<b><i>SCOUTMASTER'S</i></b> <b><i>SIGNATURE</i></b>
<b>1</b>	Remain in camp from Check-in to the conclusion of the Voyageur Award Ceremony on Friday.	
<b>2</b>	Participate in a Custaloga Boating Experience (see Honor Camper Director).	
<b>3</b>	Take part in a camp service project for at least <b>3</b> hours.	
<b>4</b>	Attend the opening and closing campfires.	
<b>5</b>	Show Scout Spirit.	
<b>6</b>	Tell your leader about Commodore Oliver Perry.	
<b>7</b>	Earn at least three merit badges or advance one rank while in camp or show evidence of achieving Life Rank.	
<b>8</b>	Teach two scout skills to your patrol.	
<b>9</b>	Gather enough fuel to fill a garbage can. Deliver to the campfire circle.	
<b>10</b>	Assist in setting up the third year ceremony (See the Honor Camper Director).	
	<b><i>Scout Skills</i></b>	
	(Complete <b>one</b> requirement from <b>five</b> of the following areas)	
	<b><i>Pool</i></b>	
<b>11</b>	Swim a mile.	
	<b><i>ECOLOGY</i></b>	
<b>12A</b>	Earn 1 merit badge.	
<b>12B</b>	Participate in an ECON sponsored event.	
	<b><i>SCOUTCRAFT</i></b>	
<b>13A</b>	Build a camp gadget	
<b>13B</b>	Earn a scoutcraft merit badge.	
	<b><i>SHOOTING SPORTS</i></b>	
<b>14</b>	Shoot a muzzleloader and hit a target	
	<b><i>BOATHOUSE</i></b>	
<b>15A</b>	Sail a sailboat around the pond	
<b>15B</b>	Earn a boating merit badge	
	<b><i>CLIMBING</i></b>	
<b>16A</b>	Go on the zip-line	
<b>16B</b>	Climb 2 rock faces and do 1 rappel	
	<b><i>SCI-TECH</i></b>	
<b>17</b>	Earn a sci-tech merit badge	

These requirements need to be completed during your stay here at CTSR and must be turned in by 5pm on Friday. See Honor Camper Director with any questions.